10 Easy Ways to Integrate Technology in Your Class



1. Run a Virtual Field Trip

If a location is out of reach due to logistical issues, you can simulate a virtual trip by using a wide variety of augmented reality apps.



Google Earth VR
Flyover in Apple Maps

Too Noisy tool Noise Down



To make it easier to give lessons and presentations, use a tool that tracks and displays classroom noise.

2. Quiet a Noisy Classroom





3. Use Videos for Mini-Lessons

You can bolster your lesson plans by using videos as stand-alone overviews for some topics.





4. Co-ordinate Live Video

Whether it's a contact from another school or a seasoned lecturer you reach out to, bringing an expert into your classroom will expose your students to new ideas and can lighten your workload.



5. Add Multimedia Elements to Presentations

Whereas slideshow presentations entirely made up of text can disengage students, ones with multimedia elements can effectively hold their attention by varying content delivery.





6. Use Digital Exit Tickets

Exit tickets can help students process ideas, reflect on what they have learned and share their thoughts and feedback.





7. Study, Review and Critique Content on Web Pages

Here's a technology-focused spin on notetaking: Find a web page with content reflecting or related to your lessons, and get students to make notes directly on the page.





8. Use Online Mind Maps for Class Brainstorms

Work with your students to brainstorm ideas as a way to reinforce lessons or launch a problem-based learning exercise.



9. Gather Student Feedback



To encourage student input about content-processing activities, create and distribute surveys. Students can give responses through personal or classroom devices, giving you insight about the activities they prefer. Based on the results, you may find an easy way to improve lessons.



10. Launch a Wiki Page or Blog for a Collaborative Assignment



As a project, students can create one about a relevant topic. This process inherently encourages collaboration — students must contribute their own content to the page, editing and refining each other's work.



SOURCES:

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